	GBR/CAA SCORE SHEET CLUBMAN SCHEDULE				
Venue: Date:					
Na	Name: Round: 1 2 3 4 5 6				
Juc	lge:	Flight Line: A B			
No	Manoeuvre	Mark	K	Score	
1	Rectangular Take-off Sequence		2		
2	Two Inside Loops		3		
3	Immelman Turn		2		
4	One Outside Loop		2		
5	Split S		2		
6	Cuban Eight with No Rolls		3		
7	Stall Turn		1		
8	Slow Roll		3		
9	Half Square Loop, ½ Roll on Exit		2		
10	Two Turn Spin		3		
11	Rectangular Landing Sequence		2		
	LIGHT NOISE MARK NOISY:-10 POINTS				
	ly applies if the majority of judges mark it noisy) motion Procedure: C.D. to sign EITHER this score sheet or	TOTAL			
sep	arate promotion claim form.	TOTAL			
	nfirm the above has achieved an average of 150 or higher on flight.	AVERAGE			
Sigr	ned:C.D.	Max Score		250	
Jud	Judges Signature:				

GBR/CAA SCORE SHEET CLUBMAN SCHEDULE					
Ve	Venue: Date				
Na	me:	Round: 1 2 3 4 5 6			
Juc	lge:	Flight Line:	Α	В	
No	Manoeuvre	Mark	K	Score	
1	Rectangular Take-off Sequence		2		
2	Two Inside Loops		3		
3	Immelman Turn		2		
4	One Outside Loop		2		
5	Split S		2		
6	Cuban Eight with No Rolls		3		
7	Stall Turn		1		
8	Slow Roll		3		
9	Half Square Loop, ½ Roll on Exit		2		
10	Two Turn Spin		3		
11	Rectangular Landing Sequence		2		
	LIGHT NOISE MARK NOISY:-10 POINTS ly applies if the majority of judges mark it noisy)				
Promotion Procedure: C.D. to sign EITHER this score sheet or separate promotion claim form.					
	nfirm the above has achieved an average of 150 or higher on flight.	AVERAGE			
Sigr	ned:	Max Score		250	
Jud	Judges Signature:				

38.1 Matt Hoyland

GBR/CAA SCORE SHEET					
Venue: INTERMEDIATE SCHEDULE Date:					
	me:	Round: 1 2 3 4 5 6			
	lge:	Flight Line:	Α	В	
No	Manoeuvre	Mark	K	Score	
1	Take-off Sequence		1		
2	Triangular Loop (Base at the bottom)		3		
3	Stall Turn, Full Roll Up		3		
4	Four Point Roll		3		
5	Immelman Turn with Half Roll		2		
6	Square Loop with ½ Rolls in legs 1 and 3		4		
7	Split S Full Roll, Exit Inverted		2		
8	Cuban Eight with Half Rolls, Exit Inverted		3		
9	Humpty Bump Push, Pull, Pull		2		
10	Figure S		4		
11	Figure 6, Half roll down.		3		
12	Knife Edge, Exit Inverted		4		
13	Half Loop		1		
14	Three Turn Spin		4		
	Landing Sequence		1		
	LIGHT NOISE MARK NOISY:-10 POINTS ly applies if the majority of judges mark it noisy)				
Pro	motion Procedure: C.D. to sign EITHER this score sheet or arate promotion claim form.	TOTAL			
	nfirm the above has achieved an average of 260 or higher on flight.	AVERAGE			
Sigr	ned:	Max Score		400	
Judges Signature:					

Venue: Name: Judge: No Manoeuvre 1 Take-off Sequence 2 Triangular Loop (Base at the bottom) 3 Stall Turn, Full Roll Up 4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S 11 Figure 6, Half roll down.	Date Round: 1 2 Flight Line: Mark		
Judge: No Manoeuvre 1 Take-off Sequence 2 Triangular Loop (Base at the bottom) 3 Stall Turn, Full Roll Up 4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S	Flight Line:	Α	
No Manoeuvre 1 Take-off Sequence 2 Triangular Loop (Base at the bottom) 3 Stall Turn, Full Roll Up 4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		П	D
1 Take-off Sequence 2 Triangular Loop (Base at the bottom) 3 Stall Turn, Full Roll Up 4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S	Mark	I/	
2 Triangular Loop (Base at the bottom) 3 Stall Turn, Full Roll Up 4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		N	Score
3 Stall Turn, Full Roll Up 4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		1	
4 Four Point Roll 5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		3	
5 Immelman Turn with Half Roll 6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		3	
6 Square Loop with ½ Rolls in legs 1 and 3 7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		3	
7 Split S Full Roll, Exit Inverted 8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		2	
8 Cuban Eight with Half Rolls, Exit Inverted 9 Humpty Bump Push, Pull, Pull 10 Figure S		4	
9 Humpty Bump Push, Pull, Pull 10 Figure S		2	
10 Figure S		3	
		2	
11 Figure 6, Half roll down.		4	
L 1		3	
12 Knife Edge, Exit Inverted		4	
13 Half Loop		1	
14 Three Turn Spin		4	
15 Landing Sequence		1	
IN FLIGHT NOISE MARK NOISY:-10 POINTS (Only applies if the majority of judges mark it noisy)			
Promotion Procedure: C.D. to sign EITHER this score sho separate promotion claim form.	eet or TOTAL		
I confirm the above has achieved an average of 260 or high this flight.	AVERAGE		
Signed:C.E	D. Max Score		400

2008.1 Matt Hoyland

	GBR/CAA SCORE SHEET MASTERS (A18) 2017-18 SCHEDI	ULE		
Ve	nue:	Date:		
Na	me:	Round: 1 2	2 3	4 5 6
Jud	dge:	Flight Line:	A	А В
No	Manoeuvre	Mark	K	Score
1	Triangle loop with ½ roll, ½ roll		3	
2	Figure Et with consecutive two $\frac{1}{2}$ rolls in opposite directions, $\frac{1}{2}$ roll		3	
3	Cuban 8 with roll, roll		5	
4	Half square loop with ½ roll		2	
5	Reverse Cobra Roll with consecutive two ¼ rolls		4	
6	Spin with two turns		3	
7	Figure 9 with ½ roll		3	
8	Push-Pull-Push Humpy-Bump with, consecutive two ¼ rolls (Option: with ¼ roll, ¼ roll)		4	
9	Stall Turn with ¾ roll, ¼ roll		5	
10	Half Reverse Cuban 8		3	
11	Knife-Edge flight with ¼ roll, ¼ roll		4	
12	Immelman Turn with ½ roll		2	
13	Loop with ½ roll integrated		5	
14	Half Square Loop on Corner		2	
15	Double Key		5	
16	Half Cuban 8 with ½ roll		3	
17	Square Loop with, ½ roll, ½ roll		4	
	FLIGHT NOISE MARK NOISY:-10 POINTS lly applies if the majority of judges mark it noisy)			
	motion Procedure: C.D. to sign EITHER this score sheet or separate motion claim form.	TOTAL		
l co fligh	infirm the above has achieved an average of 420 or higher on this int.	AVERAGE		
Sigr	ned:C.D.	Max Score		600
Jud	ges Signature:			

GBR/CAA SCORE SHEET MASTERS (A18) 2017-18 SCHEDULE Date Venue: Round: 1 2 3 4 5 6 Name: Flight Line: A B Judge: к Mark Score Manoeuvre 1 Triangle loop with ½ roll, ½ roll 3 Figure Et with consecutive two ½ rolls in opposite 3 directions, ½ roll 3 Cuban 8 with roll, roll 5 4 Half square loop with ½ roll 5 Reverse Cobra Roll with consecutive two ¼ rolls 6 Spin with two turns 3 7 Figure 9 with ½ roll 3 Push-Pull-Push Humpy-Bump with, consecutive two ¼ rolls (Option: with ¼ roll, ¼ roll) 5 9 Stall Turn with ¾ roll, ¼ roll 10 Half Reverse Cuban 8 3 11 Knife-Edge flight with ¼ roll, ¼ roll 2 12 Immelman Turn with ½ roll 13 Loop with ½ roll integrated 5 14 Half Square Loop on Corner 5 15 Double Key 3 16 Half Cuban 8 with ½ roll 17 Square Loop with, ½ roll, ½ roll IN FLIGHT NOISE MARK **NOISY:-10 POINTS** (Only applies if the majority of judges mark it noisy) Promotion Procedure: C.D. to sign EITHER this score sheet or separate TOTAL promotion claim form. confirm the above has achieved an average of 420 or higher on this **AVERAGE** flight. 600 Signed:C.D. Max Score Judges Signature:

	GBR/CAA SCORE SHEET					
\/a	FAI P-17 SCHEDULE					
ve	Venue: Date:					
Na	Name: Round: 1 2			4 5 6		
Juc	lge:	Flight Line: A B				
No	Manoeuvre	Mark	K	Score		
1	Eye-Catcher with ½ roll, ½ roll		3			
2	Half Square Loop with ½ roll		2			
3	Knife-Edge Combination with ¼ roll, roll, ¼ roll		4			
4	Stall Turn with two consecutive 1/4 rolls		3			
5	Humpty-Bump with ¾ roll, ½ knife-edge loop, ¾ roll		5			
6	Comet with two consecutive ¼ rolls, ½ roll		3			
7	Six-sided Loop with two consecutive ¼ rolls, roll, two consecutive ¼ rolls		4			
8	Split S Reverse Immelmann Combination with two $\frac{1}{2}$ rolls, two $\frac{1}{2}$ rolls		3			
9	Figure S with ½ roll integrated		5			
10	Spin with three turns, ½ roll		4			
11	45° Upline with consecutively ½ roll, roll, ½ roll		4			
12	Reverse Pull-Pull-Push-Humpty-Bump with roll (Option: with ¼ roll, ¾ roll)		3			
13	Triangle Loop with two consecutive ¼ rolls, two consecutive ¼ rolls, four consecutive ¼ rolls		4			
14	Half Square Loop on Corner with ½ roll		2			
15	Roll Combination with consecutive ½ roll, snap roll, ½ roll		4			
16	Half Cuban 8 with consecutive two ¼ rolls		2			
17	Loop with roll integrated		5			
	LIGHT NOISE MARK NOISY:-10 POINTS It applies if the majority of judges mark it poisy)					
_	(Only applies if the majority of judges mark it noisy) TOTAL					
Jud	Judges Signature Max Score = 600 AVERAGE					

	GBR/CAA SCORE SHEET FAI P-17 SCHEDULE				
Ve	Zenue: Date				
Na	Name: Round: 1 2 3 4 5 6			4 5 6	
Juc	lge:	Flight Line:	Δ	В	
No	Manoeuvre	Mark	Κ	Score	
1	Eye-Catcher with ½ roll, ½ roll		3		
2	Half Square Loop with ½ roll		2		
3	Knife-Edge Combination with ¼ roll, roll, ¼ roll		4		
4	Stall Turn with two consecutive 1/4 rolls		3		
5	Humpty-Bump with ¾ roll, ½ knife-edge loop, ¾ roll		5		
6	Comet with two consecutive ¼ rolls, ½ roll		3		
7	Six-sided Loop with two consecutive ¼ rolls, roll, two consecutive ¼ rolls		4		
8	Split S Reverse Immelmann Combination with two $1/2$ rolls, two $1/2$ rolls		3		
9	Figure S with ½ roll integrated		5		
10	Spin with three turns, ½ roll		4		
11	45° Upline with consecutively ½ roll, roll, ½ roll		4		
12	Reverse Pull-Pull-Push-Humpty-Bump with roll (Option: with ¼ roll, ¾ roll)		3		
13	Triangle Loop with two consecutive ¼ rolls, two consecutive ¼ rolls, four consecutive ¼ rolls		4		
14	Half Square Loop on Corner with ½ roll		2		
15	Roll Combination with consecutive ½ roll, snap roll, ½ roll		4		
16	Half Cuban 8 with consecutive two ¼ rolls		2		
17	Loop with roll integrated		5		
	N FLIGHT NOISE MARK NOISY:-10 POINTS Only applies if the majority of judges mark it noisy)				
		TOTAL			
Jud	udges Signature Max Score = 600 AVERAGE				

	GBR/CAA SCORE SHEET FAI F-17 SCHEDULE					
Ve	Venue: Date:					
Na	me:	Round: 1 2	2 3	4 5 6		
Juc	Judge: Flight Line:			В		
No	Manoeuvre	Mark	Κ	Score		
1	Triangle with two consecutive ¼ rolls, two consecutive rolls, two consecutive ¼ rolls		4			
2	Turnaround-Avalanche with snap-roll		3			
3	Roll Combination with consecutive ½ roll, two 1 ¼ snap-rolls, ½ roll		5			
4	Half Square Loop with two consecutive 1/4 rolls, two consecutive ¼ rolls		3			
5	Two Loops with rolls integrated		5			
6	Half Square Loop with consecutive roll, ½ roll		2			
7	Barrel-Roll		4			
8	Knife-Edge Split S Reverse Immelmann Combination with ¼ roll, ¾ roll		4			
9	Horizontal Double Immelmann Circle with ¼ roll, ½ roll integrated, 1 ½ snap-roll, ½ roll integrated, 1 ½ snap-roll, ¼ roll		6			
10	Figure 6 with stall turn, roll		4			
11	Inverted Top Hat with ¼ roll, roll, ¼ roll		6			
12	Figure 9 with consecutive ½ roll, roll		3			
13	Big-M with two consecutive ¼ rolls, ½ roll, ½ roll integrated, ½ roll, two consecutive ¼ rolls		4			
14	Half Square Knife-Edge Loop on Corner with ¼ roll, ¼ roll		4			
15	Figure Z with snap-roll, consecutive ½ roll, roll, ½ roll, snap-roll		5			
16	Clown Dance with ½ roll integrated, spin 2 turns, ½ roll		4			
17	Knife-Edge Loop with consecutive eight 1/8 rolls integrated		4	_		
(On	LIGHT NOISE MARK NOISY:-10 POINTS ly applies if the majority of judges mark it noisy)					
		TOTAL				
;	ges Signature Max Score = 700	AVERAGE				

	GBR/CAA SCORE SHEET FAI F-17 SCHEDULE				
Vei	Venue: Date				
Na	me:	Round: 1 2 3 4 5 6			
Juc	lge:	Flight Line: A B		В	
No	Manoeuvre	Mark	Κ	Score	
1	Triangle with two consecutive ¼ rolls, two consecutive rolls, two consecutive ¼ rolls		4		
2	Turnaround-Avalanche with snap-roll		3		
3	Roll Combination with consecutive ½ roll, two 1 ¼ snap-rolls, ½ roll		5		
4	Half Square Loop with two consecutive 1/4 rolls, two consecutive ¼ rolls		3		
5	Two Loops with rolls integrated		5		
6	Half Square Loop with consecutive roll, ½ roll		2		
7	Barrel-Roll		4		
8	Knife-Edge Split S Reverse Immelmann Combination with ¼ roll, ¾ roll		4		
9	Horizontal Double Immelmann Circle with ¼ roll, ½ roll integrated, 1 ½ snap-roll, ½ roll integrated, 1 ½ snap-roll, ¼ roll		6		
10	Figure 6 with stall turn, roll		4		
11	Inverted Top Hat with ¼ roll, roll, ¼ roll		6		
12	Figure 9 with consecutive ½ roll, roll		3		
13	Big-M with two consecutive ¼ rolls, ½ roll, ½ roll integrated, ½ roll, two consecutive ¼ rolls		4		
14	Half Square Knife-Edge Loop on Corner with ¼ roll, ¼ roll		4		
15	Figure Z with snap-roll, consecutive ½ roll, roll, ½ roll, snap-roll		5		
16	Clown Dance with ½ roll integrated, spin 2 turns, ½ roll		4		
17	Knife-Edge Loop with consecutive eight 1/8 rolls integrated		4		
(On	LIGHT NOISE MARK NOISY:-10 POINTS ly applies if the majority of judges mark it noisy)				
Jud		TOTAL			
Jud	ges Signature Max Score = 700	AVERAGE			